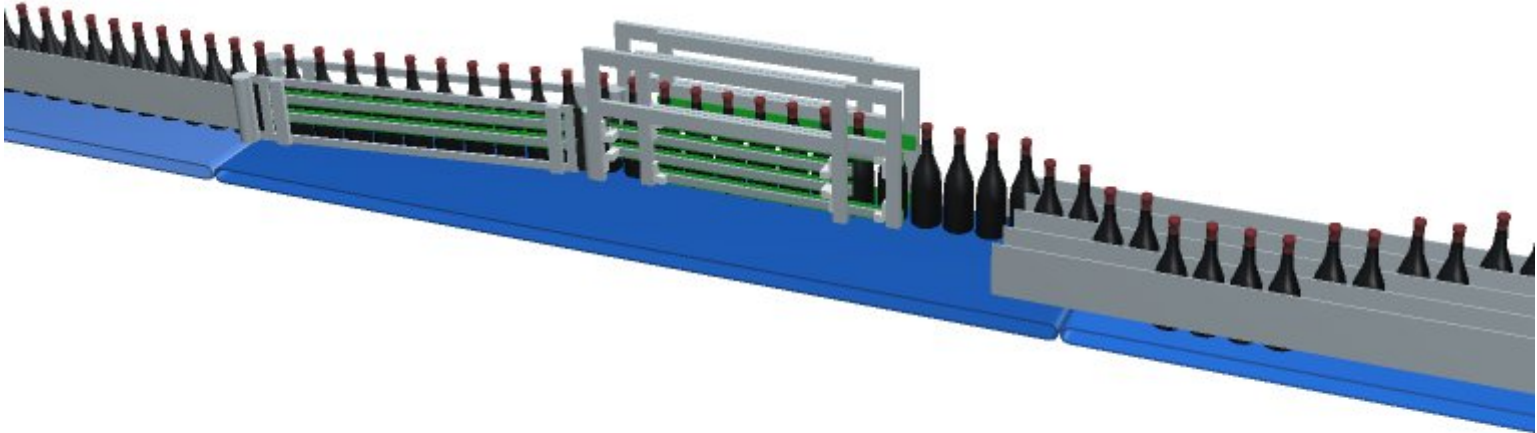


DiviArm



Performance
through
Understanding

